

Autumn Term

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 1	London	Great Fire of London	Prehistoric Life	Riotous Royals	Ring Around the Rosie	We Need You!
History	Family/Local History	Historical London Under Fire (Guy Fawkes, Great Fire of London)	Stone Age, Ice Age, Iron Age and Bronze Age	Chronological royals from around the world. (Mansa Musa, Mali Empire/ King John Magna Carter)	Tudors and Stuarts (English civil war)	WW2 – the war The Blitz Aftermath - Windrush
Science	Animals including Humans (senses and body parts)	Living things and their habitats / Plants	Rocks (The Big Jurassic Classroom project)	Living Things and their Habitats (grouping and simple classifying – changes to habitats that can pose dangers)	Earth and Space (and other planets)	Light
RE	Hinduism (Unit 1: Diwali – Rama & Sita)	Hinduism (Unit 2: Living as a Hindu – Story of Krishna)	Hinduism (Unit 3: Belonging to the Hindu community – the world)	Hinduism (Unit 3: Belonging to the Hindu community – the Mandir)	Hinduism (Unit 4: God and Beliefs – Hindu beliefs about God)	Hinduism (Unit 4: God and Beliefs – The Life Journey)
Art	Drawing	3D	Drawing	Drawing	Drawing	Painting
D&T	Processes Wheels and axles	Food Technology How to prepare food	Food Technology Healthy and varied diet	Textiles 2d shape to 3d product	Food Technology Celebrating culture	Processes Frame structures
Computing	Computers (Recognise common uses of ICT at home and school, Internet safety)	Computers (Recognise common uses of ICT beyond school)	Computers (Input & output: recognising and making efficient use of familiar forms)	Computers (Use other input devices such as cameras or sensors)	Net Searching (Use filters in search tech effectively. Use filters in search tech effectively and appreciates how results are selected and ranked)	Networks (Understand how computer networks enable communication. Begin to use internet services within own creations to share and transfer data to a third party)
PHSE	Braving the Weather, Road Safety, Emergency Service	Happiness, It's okay to not be okay, Anger – difficult feelings and behaviour	Relationships with others, Helping others to get help, Growth mindset	Respect, Problem solving and resourcefulness, Leadership	Learning, Resilience, Teamwork	From learning to working, How to write a CV, Entrepreneurship/ Enterprise and Business
PE	Locomotion & Static Balance - One Leg	Locomotion & Static Balance - One Leg	Invasion Games	Invasion Games	Swimming Invasion Games	Invasion Games
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 2	Weird and Wonderful	Our city	Magnificent maps	Danger!	Together and apart	We Need You!
Geography	Weather experts (weather patterns in the UK and compare hot and cold areas of the world).	London- our city simple field work, compass direction, directional language, key human features)	Maps and Atlases (Locate world's countries, recap continents, locational knowledge and geographical skills and fieldwork).	Natural Disasters (Place knowledge, human and physical geography- Tsunami in Indonesia, Pompeii, Hurricane Katrina, Forest Fires, Ice caps melting)	Europe (Countries and cities in Europe. Map work, geographical similarities).	Immigration (Windrush, New York, Brexit)
Science	Seasonal Changes	Plants (growing conditions for seeds and bulbs)	Rocks (The Big Jurassic Classroom project)	Animals, including humans (teeth, eating and digestion: humans)	Living things and their habitat (life cycle and reproduction: humans)	Electricity (what affects bulb brightness, buzz volume, voltage, symbols)
RE	Christianity (Unit 1: Jesus' birth and Christmas Unit 2: Special occasions – Baptisms and naming)	Christianity (Unit 3: Jesus the teacher Unit 4: Easter and symbols)	Christianity (Unit 5: The Local Church)	Christianity (Unit 7: Christian places of worship – different branches of Christianity)	Christianity (Unit 9: Who was Jesus?)	Christianity (Unit 10: Christian's and the world Unit 11: Faith into action)
Art	3D	Drawing	3D	Painting	Painting	Collage
D&T	Food Technology Preparing fruit and vegetables	Processes Wheels and axles	Processes Shell structures	Processes Joining and manipulating materials	Processes Electrical Systems Simple programming and control	Textiles 2d shape to 3d product
Computing	Using Computer (Use technology purposefully to create digital content)	Using Computer (Use technology purposefully to create, organise, store, manipulate and retrieve digital content)	Net Searching (Use simple search technologies and recognise that some sources are more reliable than others)	Net Searching (Understand how results are selected and ranked by search engines)	Using Computer (Independently select and use appropriate software for a task. Use and combine a variety of software to design and create content)	Using Computer (Design and create a range of programs, systems and content)
PSHE	Communication, Trust, Firework Safety	Feeling sad, A problem shared is a problem halved	Mindfulness, Self-image, Anxiety	A balanced diet, Healthy eating, The importance of being active	Dealing with adversity, Responsibility and inspiration	The power of negotiation, The government and law
PE	Agility & Static Balance - Seated	Agility & Static Balance - Seated	Gymnastics	Swimming Gymnastics	OAA	Swimming OAA

Spring Term

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Spring 1	Exciting explorers	Intrepid individuals	Rotten Romans	Lost Lands	Eureka!	Heavenly Empire
History	Significant individuals (Grace O' Malley, Brunel, George Stephenson, Ibn Battutam, Neil Armstrong)	Significant individuals (Malala, Mary Seacole, Katherine Johnson, Emeline Pankhurst)	Romans (diversity in the Empire, Londinium, Emperors, Conquering Britain, Hadrians Wall, Celts Boudicca)	Indus Valley Ancient civilisations, Bronze Age in the sub-continent. Rise and fall, everyday life)	Ancient Greece (Early civilisation, Impact-democracy, Olympics etc).	Benin (Rise and fall of the civilizations, impact, comparison to other European societies).
Science	Animals, including humans	Animals, including humans (health and growth)	Forces and Magnets (friction – how things move on different surfaces, magnets)	Animals, including humans (teeth, eating and digestion: animals)	Living Things and their Habitats (Life Cycles and Reproduction: plants)	Animals, including humans (circulatory system, functions of the heart, blood and vessels, blood and health, water transport in animals)
RE	Islam (Unit 1: Prophet Muhammad pbuh Unit 2: Five Pillars of Islam)	Islam (Unit 3: Muslim home and family Unit 4: Ramadan and Eid ul Fitr)	Islam (Unit 5: The Mosque)	Islam (Unit 6: Prophets of Allah)	Islam (Unit 7: Hajj – Journey of a lifetime)	Islam (Unit 8: The World Family of Muslims)
Art	Painting	Painting	Printmaking	Printmaking	3D	3D
D&T	Textiles Templates and joining techniques	Structures Freestanding structure	Mechanical Systems Levers and linkages	Food Technology Celebrating culture	Processes Shell structures	Processes Electrical Systems Simple programming and control
Computing	E-Safety (Understand where to go for help, and support when they have concerns about content or contact on the internet)	E-Safety (Use technology safely and keep personal information private)	E-Safety (Use tech safely and respectfully, keeping personal info private. Recognise acceptable/unacceptable behaviour)	E-Safety (Use tech responsibly and understand that communication online may be seen by others. Understand where they go for help)	E-Safety (Understand the need to only select age appropriate content)	E-Safety (Use tech respectfully and responsibly. Identify a range of ways to report concerns about content and contact in and out of school)
PSHE	Safety Symbols, Food and what not to eat, Water Safety	Personal goal setting, The art of failure, Relaxation	Stress, Problem solving and time management, Self-worth	Where does my food come from? Sleep, Screen time	You get out of life what you put into life, Communicating effectively	The organisation of life, Tax, Banks
PE	Dynamic Balance & Static Balance - Small Base	Dynamic Balance & Static Balance - Small Base	Dance	Dance	Parkour	Parkour
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Spring 2	Exciting explorers	Marvellous Map Makers	Rotten Romans	Lost Lands	Ageless Americas	Heavenly Empire
Geography	Africa's cities (comparisons with the U.K, place knowledge, key human and physical features.)	UK Maps (Key physical and human features, boroughs, counties)	Rivers and Basins (Thames, aqueducts, River Tiber, compare and contrast, coasts Baiae)	India (Sub-continent, Indus River, locational knowledge, comparison to UK)	The Americas (Human and Physical geography, place knowledge, environmental regions in North and South America)	Commonwealth Countries (The partition India, Pakistan, Australia)
Science	Animals, including humans	Animals, including humans (life cycles)	Plants (functions of parts and life cycles)	States of Matter (solids, liquids, gases, heating & cooling, water cycle)	Forces (gravity, friction, air resistance, levers, pulleys and gears)	Animals, including humans (circulatory system, functions of the heart, blood and vessels, blood and health, water transport in animals)
RE	Sikhism (Unit 1: Guru Nanak)	Sikhism (Unit 2: The Gurus and their teachers)	Sikhism (Unit 3: The Guru Granth Sahib - The Living Guru)	Sikhism (Unit 3: The Guru Granth Sahib - Gurdwara The Holy Temple)	Sikhism (Unit 4: Belonging to the Sikh community – Guru Gobind Singh)	Sikhism (Unit 4: Belonging to the Sikh community)
Art	Collage	Printmaking	Collage	Textiles	Printmaking	Textiles
D&T	Structures Freestanding structure	Mechanisms Sliders and levers	Textiles 2d to 3d structures	Food Technology Celebrating culture	Textiles Combining different fabric shape	Processes Electrical Systems Simple programming and control
Computing	Using Computer (Use technology purposefully to create digital content)	Coding (Use logical reasoning to predict the behaviour of simple programs. Understand that programs execute by following precise and unambiguous instructions)	Networks (Understand that computer networks enable the sharing of data and information, understand that the internet is a large network of computers and that information can be shared between computers)	Networks (Understand what servers are and how they provide services to a network)	Networks (Begin to use internet services to share and transfer data to a third party)	Net Searching (Be discerning when evaluating digital content. Use filters in search technologies effectively and is discerning when evaluating digital content)
PSHE	My body belongs to me, Caring for animals, Animals and our lives	My body is growing, Fire safety, First aid/CPR	My body, Your body, Renewable energy, Living with little	Keeping my body safe, Vaccinations and disease, Food allergies	Respecting others – boundaries and beliefs The NHS	Pensions, My amazing body, How things we have effect our bodies
PE	Object Control & Counterbalance	Object Control & Counterbalance	Swimming & Net & Wall skills	Net & Wall skills	Net & Wall skills	Net & Wall skills

Summer Term

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Summer 1	Travelling around the world	Island Life	Invasion, invasion, invasion!	Vicious Vikings	A World Before	Crime and Punishment
History	Transport (modes of transport and how it has changed over time)	The Life of an Islander (languages, people, culture, Auckney, Caribbean)	Invasion (Settlements, aftermath of the Romans, farming)	Britain (Invasions, Lindisfarne, Anglo-Saxons, unification of England. Alfred The Great)	Baghdad (Non-European society, origin of science, language, astronomy, math)	Crime and Punishment (Tower of London, Guy Fawkes, different societies and eras)
Science	Plants	Animals, including humans (food chains)	Light	Electricity	Properties and changes of materials (more properties including thermal and electrical conductivity, mixing and separating, reversible and irreversible)	Evolution and Inheritance (fossils and adaptations)
RE	Judaism (Unit 1: The Shabbat)	Judaism (Unit 2: Celebrations in the Jewish home)	Judaism (Unit 3: The Synagogues and beliefs about God – Synagogue and Torah)	Judaism (Unit 4: Jewish Life – the Jewish home and Passover)	Judaism (Unit 4: Jewish Life – The Shema and Amidah)	Judaism (Unit 4: Jewish Life – the journey of Jewish life)
Art	Textiles	Collage	Painting	3D	Textiles	Drawing
D&T	Food Technology Healthy eating	Textiles Templates and joining techniques	Food Technology healthy eating	Mechanical Systems Levers and linkages	Mechanical Systems Pulleys or gears	Textiles Combining different fabric shape
Computing	Coding (Predict behaviours of simple programs)	Coding (Create simple programs, create and debug simple programs)	Using Computer (With support select and use a variety of software to accomplish goals)	Using Computer (Select and use a variety of software. Select, use and combine a variety of software accomplish given goals)	Coding (Design, input and test an increasingly complex set of instructions. Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems)	Coding (Include use of sequences, selection and repetition with the hardware used to explore real world systems, Solves problems by decomposing them into smaller part)
PSHE	Caring for nature, Signalling and sign language, Save our Earth!	Fight or flight, Desert island, Medicines	Playing outside, Dares and crazes, Bullying and teasing	Food hygiene, Car safety, Panic attacks	Supporting the community, Saving money, Borrowing money	Sport and Racism, Keeping safe
PE	Object Control & Agility	Object Control & Agility	Striking & Fielding	Striking & Fielding	Striking & Fielding	Striking & Fielding
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Summer 2	Travelling around the world	Island Life	Invasion, invasion, invasion!	Vicious Vikings	A World Before	Our Community
Geography	All around the World (Maps, atlases, globes, comparisons)	Beside the Sea (explore 4 coastal areas in the U.K. countries/comparisons with island life, plastic in the sea)	Counties / Cities in the UK	Contrasting UK with a European country	Biomes (rainforests, deserts, antarctica, arctic, oceans, the seas)	Sustainable Living
Science	Everyday materials	Everyday materials	Animals, including Humans	Sound	Earth and Space (and other planets)	Living Things and their Habitats (classifying including micro-organisms)
RE	Buddhism (Unit 1: The Buddha – the Buddha's life)	Buddhism (Unit 1: The Buddha - how the Buddha's teaching influenced lives. Festival Wesak)	Buddhism (Unit 2: Living as a Buddhist – Noble 8 fold path, symbols, Dharma)	Buddhism (Unit 2: Living as a Buddhist – Buddhist temple or centre)	Buddhism (Unit 3: The Sangha – Three Jewels, the community, living of the teachers)	Buddhism (Unit 3: The Sangha – Bodhi Gaya)
Art	Printmaking	Textiles	Textiles	Collage	Collage	Printmaking
D&T	Class Creative project	Class Creative project	Class Creative project	Class Creative project	Class Creative project	Class Creative project
Computing	Coding (Algorithms)	Coding (Debug simple programs by using logical reasoning to predict the actions instructed by the code)	Coding (Design, write and debug programs. Explain how some simple algorithms work)	Coding (Decompose programs into smaller parts, use logical reasoning to detect and correct errors in algorithms and programs, select, use and combine a variety of software, systems and content that accomplish given goals)	Coding (Design, write and test: programs following sequence of instructions, where a particular result will happen on actions or situations controlled by the user. Explain how algorithms work)	Coding (Create programs which use variables; use in repetition. Explain how increasingly complex algorithms work and to detect and correct errors in algorithms and program)
PSHE	Grow your own! Running out of resources, Recycling waste	Environment, Wildlife, Cyber safety	Safety at home, Honesty, Young carers,	Taking care of our elderly, Alzheimer's and Dementia, Going to the hospital	Junk food, Nutritional values, The human body	Public transport
PE	Agility & Static Balance - Floor work	Agility & Static Balance - Floor work	Athletics	Athletics	Athletics	Athletics